



Yucaipa Calimesa Girls Softball

ALL DIVISION RULES



Please note: Yucaipa Calimesa Girls Softball uses the rules published by the USA Softball of Southern California for the fast pitch softball. However, league rule established by the Board of Directors supersede USA Softball rules. Any questions concerning interpretations should be directed to the player agent for your division.

1. All players are expected to participate in scheduled practices, games, fund-raisers or any reasonable service required by their respective team manager and/or coach. **Failure to meet the above criteria may affect playing time.**
2. Managers are responsible for all team conduct including but not limited to dugout, coaches, parents/fans, team functions and games per Yucaipa Calimesa Girls Softball Code of Conduct. "Please keep control of your team at all levels".
3. No team player may be dropped from the Yucaipa Calimesa Girls Softball without the Board of Directors Approval. If you have a problem, please contact your Division rep.
4. A player must be listed on the official team roster, which is kept by the player agents, before player is eligible to play.
5. Every player on the defensive team must wear a glove on the field.
6. The umpire shall be the official timekeeper and he/she will announce the starting time of the game and make a note of that time. He will also have the scorekeeper make a notation in the official scorebook.
7. A Regulation game shall be as follows:

6U Division-

No Inning restrictions. Play on time limit only. Games will be one (1) hour "drop dead".

All Divisions except 6U-

Seven (7) innings or "NO" new inning after one (1) hour and twenty (20) minutes with a "finish the inning" stipulation. (No Reverting Back)

"Finish the Inning" if the home team can Win or Tie game finish the inning even if it goes past (1) hour (30) minutes.

***During lasting inning, if game cannot be won by currently trailing team (Home or Away) because of the (5) Run "Defensive Change Rule" game will end at (1) hour and (30) minute time limit. Score at time limit is the recorded score. ***

(Example: Time is at (1) Hour (15) minutes and new inning starts. Home team has (4) runs and Away team has (5) runs. Away team scores (5) runs in top of inning, Home team is at bat and scored (2) runs with no outs and runners on base, game reaches (1) hour (30) minute, the game ends at time limit. Home team could not have won the game, because of the "Defensive Change Rule". Score reported Away (10) Home (6).)

8. **No** Revert Back Rule in effect.
9. **No** jewelry of any type shall be worn during a game. If a player has recent piercing of any kind the piercing must be removed, or the player **Can-Not** play. Covering up the piercing(s) with tape or in any other method will not be allowed. This is a safety issue and there will be on exceptions.
10. Rubber molded Cleats **ONLY** for 6U – 12U Division, 14U and Up **METAL CLEATS MAY BE WORN** but not required. Per USA Softball Rule 3 Section 6
11. A team not ready to begin playing five (5) minutes after the umpire has officially started time will forfeit the game to the opposing team.
12. ALL DIVISIONS 8u and up CAN PLAY WITH A MINIMUM OF SEVEN (7) PLAYERS. When playing with less than 9/10 players, there will be no recorded out for the eighth, ninth, of tenth player not being there. A player(s) may show up and are added to the official scorebook batting line up prior to one (1) full round Robin batting rotation of their team being completed. If the player(s) arrive after a full Round Robin batting rotation of their team has been completed the player may not enter the game. And NO outs for the eighth (8), ninth (9), and tenth (10) player not being there will be recorded.
13. The fitness of the playing field shall be determined at the start of the game. The Umpire, Vice President, President and Division Rep in that order will determine and decide if the field is playable.
14. Managers are to play all players according to defensive substitutions rules, unless that player is under disciplinary action. Managers must inform the opposing manager prior to the start of the game if a player is being held out and note the reason why.
15. If an Injury should occur during a game, and that injury cannot be taken care of within a few minutes, the team manager should replace the injured player and the game should resume. If that injured player cannot reenter the game (defensively or offensively) her place in the batting order will be skipped over and no recorded outs occur.
16. Catchers equipment (helmet, chest protector, shin guards) must be worn during all games, practices, pitcher warm ups and tryouts.
17. Batting helmets with face guards and chin straps must be worn during the games. Players may not remove helmets until they enter their dugouts. Yucaipa Calimesa Girls Softball requires that each player in the division 6U and UP purchase a batting helmet with face guard and chin strap.
18. If the manager/coach is a male and is conduction any team functions – that team must have an approved (**Background Checked**) female, eighteen (18) years of age or older, in attendance at all team functions. (Practices, games, etc.) **THERE ARE NO EXCEPTIONS TO THE RULE; THIS IS FOR YOUR PROTECTION.**
19. Base coaches under eighteen (18) years of age must wear a batting helmet until they have entered the dugout.
20. As a rule, managers will manage only one (1) team during any one season. If the league needs more managers, the Board of Directors may consider the management of an additional team; however, this will be reviewed on a case-by-case basis.

STANDING RULES

1. In the event an existing team must be dropped, the manager of that team will have the preference of becoming manager of the next available team. A manager may not “bump” and existing manager of another team.
2. Players, who have knowledge of a serious health problem or are pregnant, must have a medical release signed by their parents and an attending physician to continue to participate in the league play.
3. Any member, on or about the premises, participating in substance abuse during a league-sanctioned time, in or out of uniform, will be suspended immediately.
4. Please keep your player agent and the Board of Directors informed of any problem players(s) that might require major discipline. A problem player(s) is those who are continually missing or being late to practices and/or games and player(s) who doesn't want to follow the rules. (Before any discipline takes place for lateness and/or absences, you must have accurate attendance records).
5. Behind the backstop is off limits to all managers and coaches while their game is in progress.
6. The manager is responsible for the actions of all his/her players and fans during the games.
7. No coaching from behind the backstop is permitted at any time by anyone. (Coaches, Parent, or Fan)